

LUMBER YARDS AND WOODWORKING PLANTS



OPERATIONAL PERMIT INFORMATION SHEET

This Permit was issued and accepted on the condition that all provisions of the Codes now adopted, or that may hereafter be adopted, shall be complied with.

This Permit is valid until revoked.

- Inside buildings, equipment which generates combustible dust shall have an approved dust collection and exhaust system installed. Systems which collect combustible dust shall have approved explosion control and venting provided.
- Documented housekeeping and inspection programs shall be developed and maintained.
- Employee safety training shall comply with Chapter 8, NFPA 664.
- Protection from any potential source of ignition shall be provided.
- Size of storage pile, manner of fire protection, and fire department access shall be maintained as approved during the plans review process.
- Where storage pile configurations could change because of changes in operations or process, the access and storage plan shall be submitted to the Reno Fire Department for approval prior to the change being made.
- Fixed fire protection systems shall be maintained. Fire extinguishers for extra high hazard occupancies shall be provided and maintained. Fire extinguishers with a minimum rating of 4A 60BC shall be provided on all vehicles and equipment operating on piles.
- Permanent lumber storage shall be surrounded with an approved fence.
- Lumber yards and woodworking facilities must comply with all applicable provisions of the 2018 International Fire Code, particularly Chapter 28, and NFPA 664. Additional requirements are subject to inspection and review.

The applicant accepts responsibility for the use of this Permit, in full compliance with the terms and conditions above, and additionally hereby assume, pay and hold the City of Reno harmless for any liability arising out of the Permit. This Permit does not take the place of any license required by law and is not transferable. Any change in the use or occupancy of premises shall require a new permit.