

2024 Senior Games / Archery Information

Friday, August, 26, 2024

8:30 am – 1:00 pm

High Desert Archery| 940 Matley Ln, Unit 5 |Reno, NV 89502

Sport Fee: \$15.00

Host: High Desert Staff | (775) 334-2262 | Healthandwellness@reno.gov

Note: Select either “Beginner”, “Intermediate” “Advanced” level – choose one only.

Basics: Archery will be divided into two groups – beginners & advanced. Each group will be broken into sub-groups of Men and Women. Each sub-group will then be broken up by age – 50-54; 55-59; etc. so, a 54 year old man in the beginner group will only be competing against other men in the beginner group between the ages of 50 & 54 years old.

Beginner Group: Each player will go through a short warm up shoot, then each competitor will shoot 15 arrows (5 rounds of 3 arrows) from two locations – 10 yards and 15 yards – total of 30 arrows. Points are earned when arrows hit the target – 10 points for bullseye, 9 for next ring, etc. Arrow must break the ring to receive the higher points. 40 cm targets will be used for the beginner group. Players score is the total number of points earned from all 30 arrows – best possible score is 300. In the event of a tie, the player with the most “x’s” will be the winner. Equipment and instruction will be available at no additional cost.

Intermediate Group: Each player will go through a short warm up shoot, then each competitor will shoot 30 arrows (10 rounds of 3 arrows) from 20 yards. Points are earned when arrows hit the target – 10 points for bullseye, 9 for next ring, etc. Arrow must break the ring to receive the higher points. 3 spot targets will be used for advanced groups. Players score is the total number of points earned from all 30 arrows – best possible score is 300. In the event of a tie, the player with the most “x’s” will be the winner. Players may use their own equipment.

Advanced Group: Each player will go through a short warm up shoot, then each competitor will shoot 30 arrows (10 rounds of 3 arrows) from 20 yards. Points are earned when arrows hit the target – 10 points for bullseye, 9 for next ring, etc. Arrow must break the ring to receive the higher points. 3 spot targets will be used for advanced groups.

Players score is the total number of points earned from all 30 arrows – best possible score is 300. In the event of a tie, the player with the most “x’s” will be the winner. Players may use their own equipment.